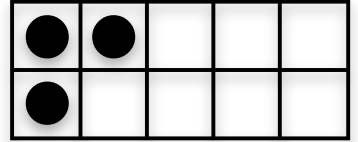
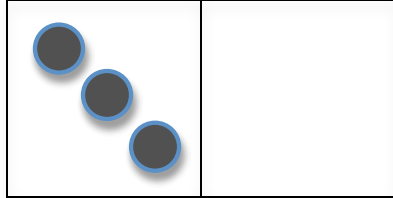


# trois ~ trois



0

+

3

3

+

0

1

+

2

2

+

1

3

